MERCEDES-BENZ STADIUM CONTENT CREATION GUIDE

HALO DISPLAY - 15HD

The actual pixel simensions of this display are $20,170 \times 1,080 (1075.2' \times 57.6')$.

The following is a list of the sizes that content should be created for based on the type of content.

| DISPLAY ZONE | CONTENT SIZE | NOTES |
|--------------------|--------------|---|
| 360 Spectacular | 20170 x 1080 | This is scaled symmetrically by the Spyder (video processor) to fit the true dimensions of the display. |
| Commercial MOE | 2090 x 720 | Content will be in a module within Wing Area |
| HALO Ad Placement | | |
| Inner Bowl Feature | 2162 x 1080 | Feature dictates logo placement. Contact your MBS Corporate Partner Executive for more details. |
| Instant Replay | 2880 x 1080 | Animation transition (logo fly-in/fly-out). |

This display is being controlled with the ROSS Tessera system.

CONTENT SPECIFICATIONS

COLOR MODE RGB

RESOLUTION 72 dpi

STATIC FILES PNG, BMP, GIF, JPG, TIF

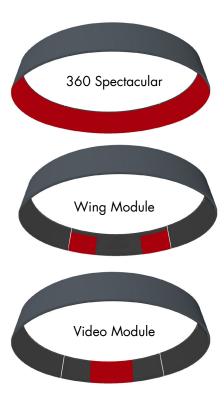
ANIMATED FILES QuickTime MOV 4:2:2 HQ &

QuickTime MOV 4:4:4:4 to support alpha if needed.

PIXEL ASPECT RATIO Square Pixels

FRAME RATE 29.97 fps

AUDIO AAC Audio, PCM (Uncompressed)



PLEASE NOTE:

- 1. Content specs and sizes are NOT final and may change during the intallation and troubleshooting of the displays & control systems.
- 2. All dimensions are listed as width x height.
- 3. Diagrams are approximately drawn to scale. Display placement may vary slightly.